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A software-based digital media processing system is composed of three entities: an algorithm (that which processes), a software language (to implement the processing), and embedded hardware. Digital media processing algorithms are divided into four categories: data, signal and image, speech and audio, and video. Each category of algorithms is briefly discussed in this chapter. Digital media processing algorithms have specialized characteristics, and compilers usually cannot generate ...

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Digital signal processing - Wikipedia

Digital signal processors (DSP) take real-world signals like voice, audio, video, temperature, pressure, or position that have been digitized and then mathematically manipulate them. A DSP is designed for performing mathematical functions like "add", "subtract", "multiply" and "divide" very quickly.

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C Language Algorithms For Digital Signal Processing

About. I am an electrical engineer experienced in Digital Signal Processing Algorithm design and development. I have worked on many projects involving DSP for data comm and audio signal processing ...